NEED FOR SPEED CARBON (XBOX 360)
WARNING

Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support (see inside of back cover).

Important Health Warning About Playing Video Games

Photosensitive Seizures
A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Sit farther from the television screen.
- Use a smaller television screen.
- Play in a well-lit room.
- Do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

NOTE: Default options are listed in bold type.
Jump into the action with a Quick Race, take over the city in Career mode, or earn medals in the Challenge Series. What are you waiting for? Get moving!

**MY ALIAS**
You are prompted to create an Alias before you can begin your career or save any changes. Your game progress is automatically saved to your Alias, once you create it.

**MAIN MENU**

**Career**
Add cars to your garage and customize them with visual and performance upgrades you’ve unlocked. Visit Xbox Live marketplace to download new cars and parts to use in Career mode and throughout the game. Upload a photo of your creation to NeedforSpeed.com and share it with the EA Nation.

**Challenge Series**
See p. 6.

**Quick Race**
Get right to business with a race that doesn’t count toward your Career mode progress. Choose Xbox Live to find an online opponent. You can also race the current Xbox Live leader on virtually any track by selecting CURRENT LEADER’S SHADOW from the Shadow option.

**Quick Match**
The fastest way to jump right into a race against live opponents via Xbox Live.

**Custom Match**
Set up an Xbox Live race with your preferred settings and seek others with similar preferences.

**Reward Cards**
Accumulate Reward Cards by achieving the in-game and Xbox Live accomplishments described on-screen. Each icon is composed of four achievements that you must complete to obtain the reward.

**Statistics**
Keep track of all your progress in the game and online including the best times in each race course and your cumulative Pursuit stats.

**Options**
Personalize your options including audio, video, gameplay, and Xbox Live settings. You can also access the Options menu by pausing the game.

**SAVING AND LOADING**
The game automatically saves and loads your progress to your Xbox 360 Hard Drive or Xbox 360 Memory Unit. You can turn Autosave off in the Gameplay section of the Options menu. You can also manually save your game at any point by selecting SAVE in the Career Main Menu.
Xbox Live®

Play anyone and everyone, anytime, anywhere on Xbox Live. Build your profile (your gamer card). Chat with your friends. Download content at Xbox Live Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

REGISTRATION AND SUBSCRIPTION REQUIRED TO ACCESS ONLINE FEATURES. EA TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT WWW.EA.COM.

INTERNET CONNECTION REQUIRED. YOU MUST BE 13+ TO REGISTER ONLINE.

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON WWW.EA.COM.

Connecting

Before you can use Xbox Live, connect your Xbox console to a high-speed Internet connection and sign up to become an Xbox Live member. For more information about connecting, and to determine whether Xbox Live is available in your region, go to www.xbox.com/live.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

Playing Online

Link your Gamertag to your EA Online Account at NeedforSpeed.com to benefit from rapid sign-in and the display of all your accomplishments, car photos, and stats on EA Nation. All you have to do to enter an Xbox Live match is set up a Quick Race or Challenge Series event, and then select the Xbox Live option. Some events like Pursuit Tag and Pursuit Knockout are only available on Xbox Live. See Challenge Series on p. 6 for more details.

Online XP

Any time you play an Xbox Live game you earn Online XP points towards your next level-up! The higher you rank in Online races, the more points you earn. As your Online XP level increases, exclusive cars and customization parts are unlocked.

Online Race Modes

Pursuit Tag

One driver is the racer and everyone else is a cop in this timed mode. The racer must try to elude the police for as long as possible to win. To become the racer, you must bust the current racer first.

Pursuit Knockout

The last driver to finish each lap returns as a cop and must slow the progress of the remaining racers. As a cop you earn points for making contact with any of the remaining cars.

Career Mode

In an all-out war for the city, you and your crew must risk everything to take over rival neighborhoods one block at a time. As the police turn up the heat, the battle ultimately shifts to Carbon Canyon, where territories and reputations can be lost on every perilous curve.

Car Classes

Muscle. Exotic. Tuner. Which class will you represent? Each has strengths and weaknesses. For example, Tuners dominate in the turns, while Exotics put your speedometer to the test. Choose a class then decide between an Automatic or Manual transmission to begin your quest for urban domination.

Your Crew

Fortunately, you don’t have to do all the work on your own. You’ve got a crew to back you up. In most events, you can take wingmen with you and use them to help you win races.

Recruiting Crew Members

After you defeat a rival crew boss or on certain other occasions, rival crews may offer to join your crew. Select MY CREW in the Safe House to review all your crew management options. Here you are able to read bios for each crew member and see what kind of skills and bonuses they would add to your crew if you hire them.

Roles

The three types of wingmen—Blockers, Drafters, and Scouts—each have unique roles to help you win races. Blockers get in the way of other drivers to slow them down and throw them off their lines. Drafters give you a second of speed boost for every second you stay behind them. Scouts show you alternate paths around and through the race course.

Skills

Your crew members may also have certain skills to help you out along the way. Fixers prevent your heat level from increasing and give you a little extra cash when you win races. Mechanics provide discounts on performance parts and give you a nitrous or Speedbreaker boost in races. Fabricators allow you to unlock certain Autosculpt™ parts in the Customization menu and let you buy certain visual parts at a discount.

Safe House Menu

World Map

Use the map to enter races and review how much territory you own. Each territory is owned by a rival crew, and has a target number of races you need to win before you unlock events against the crew boss. You need to beat the boss to take control of the territory.

Free Roam

Cruise around the city, enter races, outrun the cops, or accept a rival crew challenge in an open-world race.

Customization

Cash in your winnings to upgrade your cars with standard parts or use your imagination to create the car of your dreams with Autosculpt. Once you’ve picked out your parts, select SHOPPING CART to purchase and install them on your vehicle. Visit Xbox Live marketplace to download new cars and parts to use in Career Mode and throughout the game.

Car Select

Choose any car you own for your next race. You can also sell your cars for cash here.

Crew

Hire and fire crew members, watch their bio videos, and view their cars. You can also personalize your crew logo.
Get behind the wheel and test your skills or see how you stack up against other drivers online. Work your way up to the Gold Medal events by taking home the Bronze and Silver medals. Beat the Gold events to unlock car parts and vinyls to use in your Career and Online. Circuit, Sprint, and Speedtrap events can be played in Co-op mode on Xbox Live or split-screen.

**Canyon Duel**

Go head to head against a single opponent down a perilous canyon road. Keep an eye on the Duel meter in the upper right of your screen. If you fall behind for too long, you automatically lose.

**Canyon Race**

Take on three other drivers in a race to the bottom of a canyon.

**Checkpoint**

Reach certain checkpoints on the track before time expires to earn bonus time to finish the event.

**Canyon Checkpoint**

This is just like a regular Checkpoint event, only with the added dangers of the canyon.

**Canyon Drift**

Reach a target score to win this event. Earn points by drifting around corners—the longer the drift and the faster your speed, the more points you earn. Earn multipliers by maintaining a clean run and not hitting the walls.

**Pursuit Evasion**

Evade the police for the specified amount of time to earn a medal. The meter in the upper right of your screen shows how close you are to either getting busted or evading the pursuit, as well as how many cars are hunting you down. If you fill the evasion meter, you earn a cooldown period—the pursuit is over when the cooldown meter is full. However, if you are spotted again before the cooldown meter fills, the pursuit resumes.

**Trade Paint**

Avoid being busted by the police and take some of them out while you’re at it. Ram into their cars to disable them.

**Circuit**

Race on traditional lap-based courses with barriers to help keep you on track.

**Sprint**

Drive as fast as you can in a point-to-point race.

**Drift**

Like the Canyon Drift, you need to reach a certain score to earn your medal by drifting around corners. You earn multipliers for linking drifts around multiple corners.

**Speedtrap**

Race through a number of speedtraps in a point-to-point race. The driver with the highest cumulative speed at the end of the race is the winner.

**Race Wars**

It’s you against nineteen other drivers in a three-lap race.

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**ELECTRONIC ARTS LIMITED WARRANTY**

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**RETURNS WITHIN THE 90-DAY WARRANTY PERIOD**

Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.
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Online: http://warrantyinfo.ea.com

Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions:

US 1 (650) 628-1900

Package Cover Illustration: Kevin Marburg; Jamie Clark; Petrol